



Machamp

Fighting

HP:
8

Abilities: Strength
Size: Medium

No. 068

Attack d12
Defence 4
Speed 2
Special d6

Weaknesses & Resistances:

Normal Fire Water Electric Grass
Ice Fighting Poison Ground Flying
Psychic Bug Rock Ghost Dragon
x2 -1 -1

Jab

Fighting

d4



Karate Chop

:L1

Fighting

d6 !1



If this Pokémon's Speed + the result of the Move die > 6, this Move deals 1 additional hit.

PP:

Low Kick

:L2

Fighting

d6 !1



2: The target can't take actions this round.

PP:

Focus Energy

:L3

Normal



d1



For this battle: Whenever this Pokémon hits with a Regular Move, it deals an additional hit.

PP:

Drag Off

:L4

Normal

d8 !2



Hit: Pulls the target towards this Pokémon.

PP:

Seismic Toss

:L4

Fighting

d8 !2



Hit: Moves the target to the opposite side of this Pokémon if that space is open.

PP:

Submission

:L5

Fighting

d10 !1



Hit: This Pokémon loses 1 HP.

PP:

Special Punch

:L6

Fighting

d10 !3



PP:

1 5 6 7 8 9 10 15 17 18 19 20 26 27 28 31 32 35 37 38 44 48 50